# Proposal to Add Emoji: Face With One Eyebrow Raised

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#### Abstract

Currently, there is no emoji encoded in Unicode that shows a face with one raised eyebrow. A raised eyebrow is a widely used facial expression and equally widely recognized as conveying a variety of meanings, centered around scepticism, surprise, disagreement, and being impressed. This proposal presents evidence of high usage of emoticons expressing similar mimics, suggesting a high expected usage level for the suggested emoji. An emoji with the name FACE WITH ONE EYEBROW RAISED is proposed to be included in the Unicode standard.

## 1 Introduction

The author proposes the encoding of a new emoji, depicting a face with one eyebrow raised. A single raised eyebrow is a common form of facial expression. If accompanied by an "neutral mouth" (neither smiling nor frowning), it can be interpreted as a sign of scepticism, disbelief, or disapproval, as a sign of surprise or wonder, or as a silent greeting. Currently, there is no emoji to express these feelings, centering around "mild surprise" and no way to convey this particular facial expression. The proposed emoji would close this "gap of expression". The author expects high usage if this emoji should be encoded.



Figure 1: Image of the Proposed Emoji. Designed by Maximilian Merz and placed into the Public Domain.

# 2 Discussion of Emoji Selection Factors

### 2.1 Factors for Inclusion

### 2.1.1 Compatibility

In Table 2, two existing emojis that match the proposed one are presented. Image representations of the two emojis have been left out because of copyright infringement concerns, but can be viewed in their animated form under the URLs given in the citation.

System	Emoji Name	Comment	Citation
Skype	Wondering	Animated in Skype	[2]
Yahoo	raised eyebrows	Animated in Yahoo	[1]

Figure 2: Survey of Existing Emojis With One Eyebrow Raised.

The existence of these emojis also underlines the popularity of the facial expression itself and indicates high usage for the proposed emoji.

#### 2.1.2 Expected Usage Level

**Frequency** It is difficult to determine the expected usage frequency of the proposed emoji, as it is difficult to search for the facial expression itself.

In Table 3, there is an overview over a few websearches conducted with the Google Search Engine. The search terms syntax "emoticon OR emoji" was suggested by the "Advanced Search" features of Google to find pages containing any of the words "emoticon" or "emoji". It should be noted that these numbers do not seem too trustworthy, given that the results of "raised eyebrow emoticon OR emoji" do not seem to consist of the union of the results for "raised eyebrow emoji" and "raised eyebrow emoticon".

Further evidence of interest in expressing a raised eyebrow is found in a discussion thread on reddit.com [3], which suggests the various emotion options noted in Table 4.

To further support the assumption of interest in the proposed emoji, GIF search engine giphy.com produces 1252 GIFs for the search term "eyebrow", all of which seem to be containing either one or both eyebrows being raised. As a comparison, the search term "roll eyes" produces 1511 GIFs, and thus a comparable number for the already-encoded facial expression *Face With Rolling Eyes* (U+1F644).

Overall, people worldwide are expected to use the proposed emoji frequently.

Multiple usages The proposed does not have any notable metaphorical references or symbolism attached to it, as far as the author is aware.

Search Terms	Google Websearch Results
raised eyebrow emoticon	about 22 200
raised eyebrow emoji	about 23 400
sceptical emoticon OR emoji	about 79 200
scepticism emoticon OR emoji	about 81 900
raised eyebrow emoticon OR emoji	about $3910600$
laugh emoticon OR emoji	about 24 600 000
shrug emoticon OR emoji	about 475 000
the finger emoticon OR emoji	about 18 600 000

Figure 3: Google Websearch Results for Related Search Terms

Figure 4: Raised Eyebrow Emoticon Suggestions from Reddit.com

**Emotional Content** The author assumes that without context, the proposed emoji would probably not evoke a particular emotional reaction. Depending on the context and embedded in a chat or discourse, however, the emoji may serve a humorous effect, just as raising an eyebrow in an "offline" conversation does sometimes. The main use case of the emoji though is probably not the evocation of feelings, but to offer an appropriate response in discussions or as a commentary on issues where its mix of scepticism and subtlety is desired.

**Persistence** As the facial expression of raising an eyebrow is not expected to suffer from a loss of popularity in the future, the proposed emoji also seems to fulfill the criteria of persistence.

### 2.1.3 Image distinctiveness

A face with one eyebrow raised would be a comparably visually distinct emoji. In the following, all existing emoji for which the argument of similarity could be made are presented and the similarities and differences examined:

- U+1F609 Winking Face: Similarity could be argued because the eyebrow
  of the open eye of the Winking Face is often raised in vendor's images.
  Counterargument: Smiling mouth and one eye being closed make the images distinguished enough.
- U+1F618 Face Throwing a Kiss: Similarity could be argued because images by Apple and Twitter both include a raised eyebrow. Counterargument: Mouth and/or red heart indicating kiss are most prominent features in most implementor's images, the raised eyebrow is not prominent.
- U+1F914 Thinking Face: Similarity could be argued because reference image also raises one eyebrow. Counterargument: The reference image and Apple's image both feature a hand at the chin, eyebrow raise not prominent in the image.
- U+1F610 Neutral Face: Similarity could be argued because the mouth is in a neutral position. Counterargument: Emoji does not feature eyebrows, eye area of proposed emoji would look very different.
- U+1F611 Expressionless Face: See Neutral Face above.
- U+1F60F Smirking Face: Similarity could be argued because of prominent eyebrows in most implementor's images. Counterargument: Both eyebrows are at the same height and do not differ from each other. Also, the mouth area is very different from proposed emoji.
- U+1F62F Hushed Face: See Smirking Face above.
- U+1F60C Relieved Face: See Smirking Face above.

- U+1F612 Unamused Face: See Smirking Face above.
- U+1F61F Worried Face: See Smirking Face above.
- U+1F627 Anguished Face: See Smirking Face above.
- U+1F628 Fearful Face: See *Smirking Face* above. Most implementor's images also differ in color.
- U+1F630 Face With Open Mouth and Cold Sweat: See *Smirking Face* above. Most implementor's images also show a sweat drop and some differ in color.
- U+1F633 Flushed Face: See Smirking Face above.

It can be concluded that none of the existing emoji for which similarities could be found is similar in both eye and mouth area. Most emoji are sufficiently dissimilar to the proposed emoji. In the author's view, the most similar emojis would be Winking Face (U+1F609) and Neutral Face (U+1F610); even with these two, it is safe to assume that implementor's can come up with an obvious enough representation of the proposed emoji to make the distinction clear and easy to the user.

#### 2.1.4 Completeness

The author is not aware of any gaps the proposed emoji would close.

#### 2.1.5 Frequently requested

The author is neither aware of any petitons demanding the proposed emoji nor of it being a frequently requested emoji.

#### 2.2 Factors for Exclusion

#### 2.2.1 Overly specific

As the proposed emoji is the representation of a common form of facial expression, the author does not see it as overly specific.

#### 2.2.2 Open-ended

The proposed emoji falls in the category of "face emoji", of which a lot are already included in Unicode. It is thus without doubt one out of many, but it rather closes a "facial expressions gap" in the existing emoji than introduce a whole new open-ended category. Furthermore, the facial expression on the proposed emoji is arguably less obscure and more useful than many of the already existing "face emoji".

#### 2.2.3 Already Representable

The prominent concept represented by the proposed emoji would be scepticism, accompanied by the concepts of disapproval and (mild) surprise. For a few existing emoji, a case could be made that they could also be used to express these concepts. In the following, these emojis will be listed and examined.

#### **Neutral Faces**

- U+1F610 Neutral Face: Could be used and interpreted as expressing "I have no words", which can be argued to be similar to scepticism. This is, however, not the only meaning this emoji conveys: It can also be interpreted as adopting a neutral position on a topic, especially as it is explicitly named "Neutral Face". This ambiguity makes it unsuited for cases where users want to express scepticism or disapproval.
- U+1F611 Expressionless Face: See Neutral Face above. It should be added that this emoji is probably more suited to express disagreement than Neutral Face, as it's eyes are closed in both the reference image and most vendor's images, thus supporting an interpretation of the emoji as a form of expressing the state of not being capable to properly react to a situation. However, this comes closer to "being fed up" than to the concept of scepticism the proposed emoji would convey.
- U+1F636 Face Without Mouth: See Neutral Face above. Could also be interpreted similar to Zipper-mouth Face (U+1F910).

### Faces Expressing Scepticism

• U+1F644 Face With Rolling Eyes: It's conveyed meaning comes closest to that of the proposed emoji: Rolling one's eyes is also a heavily used facial expression used to convey scepticism and disagreement. The difference in meaning between this and the proposed emoji is that the proposed one represents an expression way more subtle, and that the subtext of being surprised is completely missing from Face With Rolling Eyes.

#### **Surprised Faces**

- U+1F62E Face With Open Mouth: Conveys the feeling of surprise. Could be combined with *Face With Rolling Eyes* to add an expression of scepticism.
- $\bullet$  U+1F62F Hushed Face: See Face With Open Mouth above.
- U+1F626 Frowning Face With Open Mouth: See Face With Open Mouth above.

- U+1F627 Anguished Face: See Face With Open Mouth above. It should be noted that this emoji's subtext is already close to that of Fearful Face and that the argument against that emoji could also be applied here.
- U+1F628 Fearful Face: Conveys the feeling of surprise, similar to Face With Open Mouth above. It is important to note that the prominent emotion this emoji is meant to convey is not surprise, but fear. This changes the overall feeling this emoji expresses, even in combined usage with, for example, Face With Rolling Eyes (which in itself is already quite "coarse"). The proposed emoji would allow the expression of surprise and scepticism in a much calmer and more tactful way.
- U+1F633 Flushed Face: See Face With Open Mouth above. The argument of missing subtlety put forward for Fearful Face also applies here.
- U+1F635 Dizzy Face: See Face With Open Mouth and Flushed Face above.

#### **Disagreeing Faces**

- U+1F614 Pensive Face: The downwards-looking eyes and falling eyebrows most vendors use for their images for this emoji give this emoji a resignation not present in it's character name. The current implementation of Android accentuates this even more with a slightly frowning mouth. In praxis, it could therefore be used to express disagreement, though it's name and reference image do not suggest this was intended. This emoji therefore should not be considered when trying to convey the proposed emoji's meaning through existing emojis.
- U+1F615 Confused Face: Could be used together with Face With Rolling Eyes to further strengthen the disagreement. This emoji does not convey the subtle form of scepticism the proposed emoji would.
- U+1F616 Confounded Face: Could be used to express strong disagreement. The proposed emoji would offer a much more subtle form of criticism than this emoji can.
- U+1F643 Upside-down Face: Could be interpreted to mean carefree confusion. The carelessness expressed by this emoji is in stark contrast with the sobriety the proposed emoji could convey.
- U+1F632 Astonished Face: See Confounded Face above.
- U+1F61E Disappointed Face: Mainly conveys strong forms of disappointment and resignation, and not the subtle form of scepticism the proposed emoji would.
- U+1F61F Worried Face: See Confounded Face above.

• U+1F624 Face With Look of Triumph: The air coming out of the nose of the emoji can also be interpreted as a disagreeing snort. In praxis, it could therefore be used to express disagreement, though it's name and reference image do not suggest this was intended. This emoji therefore should not be considered when trying to convey the proposed emoji's meaning through existing emojis.

#### 2.2.4 Logos, brands, UI icons, signage, specific people, deities

The proposed emoji does not show a company logo, a brand, a UI icon, a specific person, or a deity.

## 3 Character Properties

The proposed character properties follow the character properties of the emoji *Grinning Face* (U+1F600), aside from code point and name, of course.

**Code point** The author suggests to place the proposed character in the *Supplemental Symbols and Pictographs* block (with range from 1F900 to 1F9FF).

Name The suggested name for the proposed emoji is FACE WITH ONE EYEBROW RAISED. This descriptive name seems better than a interpretation-driven name, as for example SCEPTICAL FACE, as it leaves room for more intended meanings that can also be expressed by this facial expression.

If it is deemed necessary, two characters named FACE WITH LEFT EYEBROW RAISED and FACE WITH RIGHT EYEBROW RAISED could be encoded. The author does not think that this differentiation is needed as there seems to be no difference in conveyed meaning and expressed emotions between the two.

**Other Character Properties** The other character properties are suggested to be defined as follows.

General Category: So

Canonical Combining Class: 0

Bidirectional Class: ON

Decomposition Type:

Decomposition Mapping:

Numeric Type:

Numeric Value:

Bidirectional Mirrored: N

Unicode 1 Name:

ISO Comment:

Simple Uppercase Mapping:

Simple Lowercase Mapping:

Simple Titlecase Mapping:

**Line-breaking** The suggested line-breaking characteristics are proposed to follow the characteristics for other emoji characters depicting faces, for which the rule seems to be ID ( $Ideographic\ (B/A)$ ).

# 4 Emoji Ordering

The author suggests to sort the proposed emoji around *Face With Rolling Eyes* (U+1F644) in the Emoji Ordering, as both emojis have similarities in their meaning.

# 5 Summary and Conclusion

The author proposes the encoding of a new emoji, depicting a face with one eyebrow raised. This facial expression is commonly known to represent mild surprise, disagreement, or disappointment. Evidence has been shown for a high expected usage and no other currently encoded emoji can express these feelings. Overall the conclusion can be drawn that the proposed emoji would be a useful addition to the currently existing emoji.

### References

[1] Emoticons - yahoo messenger. https://messenger.yahoo.com/features/emoticons.

- [2] What is the full list of emotions? https://support.skype.com/en/faq/FA12330/what-is-the-full-list-of-emotions.
- [3] Why hasn't this emoticon existed before? https://www.reddit.com/r/funny/comments/19wacq/why\_hasnt\_this\_emoticon\_existed\_before/, March 2013.

#### ISO/IEC JTC 1/SC 2/WG 2

# PROPOSAL SUMMARY FORM TO ACCOMPANY SUBMISSIONS FOR ADDITIONS TO THE REPERTOIRE OF ISO/IEC 10646.1

Please fill all the sections A, B and C below.

Please read Principles and Procedures Document (P & P) from <a href="http://std.dkuug.dk/JTC1/SC2/WG2/docs/principles.html">http://std.dkuug.dk/JTC1/SC2/WG2/docs/principles.html</a> for guidelines and details before filling this form.

Please ensure you are using the latest Form from \_http://std.dkuug.dk/JTC1/SC2/WG2/docs/summaryform.html\_.

See also \_http://std.dkuug.dk/JTC1/SC2/WG2/docs/roadmaps.html \_ for latest Roadmaps.

		rative

1. Title: Proposal to Add Emoji: Face With One Eyebrow Raised				
<ol> <li>Requester's name: Maximilian Merz</li> <li>Requester type (Member body/Liaison/Individual contribution): Individual Contribution</li> </ol>				
3. Requester type (Member body/Liaison/Individual contribution): Individual Contribution				
4. Submission date: 05. Novembe	r 2015			
5. Requester's reference (if applicable):				
6. Choose one of the following:				
This is a complete proposal:	yes			
(or) More information will be provided later:				
B. Technical – General				
1. Choose one of the following:				
a. This proposal is for a new script (set of characters):	no			
Proposed name of script: b. The proposal is for addition of character(s) to an existing block:	1/00			
Name of the existing block: Supplemental Symbols and Pictographs	yes			
	4			
2. Number of characters in proposal:	/			
3. Proposed category (select one from below - see section 2.2 of P&P document):	II 4! \			
A-Contemporary B.1-Specialized (small collection) B.2-Specialized (large of the contemporary B.4-Specialized (l	collection)			
C-Major extinct D-Attested extinct E-Minor extinct				
F-Archaic Hieroglyphic or Ideographic G-Obscure or questionable usa				
4. Is a repertoire including character names provided?	yes			
<ul> <li>a. If YES, are the names in accordance with the "character naming guidelines" in Annex L of P&amp;P document?</li> </ul>	Ann I unavail			
	Ann. L unavail.			
b. Are the character shapes attached in a legible form suitable for review?	yes			
5. Fonts related:	bliching the			
a. Who will provide the appropriate computerized font to the Project Editor of 10646 for pu standard?	blishing the			
Maximilian Merz, Unicode@mxmerz.de				
b. Identify the party granting a license for use of the font by the editors (include address, e	-mail. ftp-site. etc.):			
	main, reprotes, otor).			
6. References:				
a. Are references (to other character sets, dictionaries, descriptive texts etc.) provided?	ves			
b. Are published examples of use (such as samples from newspapers, magazines, or other				
of proposed characters attached? <u>no</u>	,			
7. Special encoding issues:				
Does the proposal address other aspects of character data processing (if applicable) such	as input,			
presentation, sorting, searching, indexing, transliteration etc. (if yes please enclose information)? yes				
Character should behave like other emojis				
8. Additional Information:				
Submitters are invited to provide any additional information about Properties of the proposed Ch	naracter(s) or Script			

Submitters are invited to provide any additional information about Properties of the proposed Character(s) or Script that will assist in correct understanding of and correct linguistic processing of the proposed character(s) or script. Examples of such properties are: Casing information, Numeric information, Currency information, Display behaviour information such as line breaks, widths etc., Combining behaviour, Spacing behaviour, Directional behaviour, Default Collation behaviour, relevance in Mark Up contexts, Compatibility equivalence and other Unicode normalization related information. See the Unicode standard at <a href="http://www.unicode.org">http://www.unicode.org</a>. for such information on other scripts. Also see Unicode Character Database (<a href="http://www.unicode.org/reports/tr44/">http://www.unicode.org/reports/tr44/</a>) and associated Unicode Technical Reports for information needed for consideration by the Unicode Technical Committee for inclusion in the Unicode Standard.

<sup>.1.</sup> Form number: N4502-F (Original 1994-10-14; Revised 1995-01, 1995-04, 1996-04, 1996-08, 1999-03, 2001-05, 2001-09, 2003-11, 2005-01, 2005-09, 2005-10, 2007-03, 2008-05, 2009-11, 2011-03, 2012-01)

### C. Technical - Justification

Has this proposal for addition of character(s) been submitted before?  If YES explain	no
2. Has contact been made to members of the user community (for example: National Body,	
user groups of the script or characters, other experts, etc.)?	no
If YES, with whom?	
KVEO 1111 1 1111	
3. Information on the user community for the proposed characters (for example:	1/00
size, demographics, information technology use, or publishing use) is included?	yes
Reference: Proposal, section 2.1.2	
4. The context of use for the proposed characters (type of use; common or rare)	common
Reference: See proposal, section 2.1.2	
5. Are the proposed characters in current use by the user community?	Yes
If YES, where? Reference: See proposal, section 2.1.1	
6. After giving due considerations to the principles in the P&P document must the proposed characteristics.	ters be entirely
in the BMP?	no
If YES, is a rationale provided?	
If YES, reference:	
7. Should the proposed characters be kept together in a contiguous range (rather than being scatte	red)? <i>n/a</i>
8. Can any of the proposed characters be considered a presentation form of an existing	
character or character sequence?	No
If YES, is a rationale for its inclusion provided?	
If YES, reference:	
Can any of the proposed characters be encoded using a composed character sequence of either	
existing characters or other proposed characters?	no
If YES, is a rationale for its inclusion provided?	
If YES, reference:	
10. Can any of the proposed character(s) be considered to be similar (in appearance or function)	
	no
to, or could be confused with, an existing character?	no
If YES, is a rationale for its inclusion provided?	
If YES, reference:	
11. Does the proposal include use of combining characters and/or use of composite sequences?	no
If YES, is a rationale for such use provided?	
If YES, reference:	
Is a list of composite sequences and their corresponding glyph images (graphic symbols) pro-	vided?
If YES, reference:	
12. Does the proposal contain characters with any special properties such as	
control function or similar semantics?	no
If YES, describe in detail (include attachment if necessary)	
13. Does the proposal contain any Ideographic compatibility characters?	no
If YES, are the equivalent corresponding unified ideographic characters identified?	
If YES, reference:	
120, 10:010:100.	

#### (Detach the following pages from the filled summary form before submitting).

### Information accompanying submissions

The process of deciding which characters should be included in the repertoire of the standard by WG 2 depends on the availability of accurate and comprehensive information about any proposed additions. WG 2, at its San Francisco meeting 26, designed a form (template) that will assist the submitters in gathering and providing the relevant information, and will assist WG 2 in making more informed decisions.

This form is part of the <u>WG 2 Principles and Procedures document</u> and is available on line at http://std.dkuug.dk/JTC1/SC2/WG2/docs/summaryform.html.

A duly completed proposal summary form must accompany each new submission. The latest version of this form must be used in submissions. Such a form will assist WG 2 to better evaluate the proposal, and progress the proposal towards a speedier acceptance and inclusion in the standard. Submitters are also requested to ensure that a proposed character does not already exist in the standard.

Submitters are encouraged to visit the "Where is my Character" page on the Unicode web site for more information on checking if their proposed character or script is already encoded in the standard, or a similar proposal has already been made by someone else. There are also several electronic discussion lists maintained by the Unicode consortium that one could use to discuss with other experts internationally on various subjects related to the standard. Submitters are also encouraged to familiarize themselves with ISO/IEC TR15285 – Character Glyph Model. The latest version of ISO/IEC 10646 as well as ISO/IEC TR15285 are available on line under 'Freely Available Standards' at: <a href="http://standards.iso.org/ittf/PubliclyAvailableStandards/">http://standards.iso.org/ittf/PubliclyAvailableStandards/</a>.

National bodies should take note of the guidelines in section *C.4* Some guidelines on proposing new material as ballot comments in the P&P document.

In addition to text extracted from the standard in *Annex L: Character-naming guidelines* in the <u>P&P</u> document, the following definitions from the standard are also referenced in the proposal summary form:

#### Clause 4.12 Combining character:

A member of an identified subset of the coded character set of ISO/IEC 10646 intended for combination with the preceding non-combining graphic character, or with a sequence of combining characters preceded by a non-combining character (see also 4.14).

NOTE – ISO/IEC 10646 specifies several subset collections, which include combining characters.

#### Clause 4.14 Composite sequence:

A sequence of graphic characters consisting of a non-combining character followed by one or more combining characters (see also 4.12).

NOTE 1 – A graphic symbol for a composite sequence generally consists of the combination of the graphic symbols of each character in the sequence.

NOTE 2 – A composite sequence is not a character and therefore is not a member of the repertoire of ISO/IEC 10646.

#### Submitter's responsibilities

The national body or liaison organization (or any other organization or an individual) proposing new character(s) or a new script shall provide:

- 1. Proposed category for the script or character(s), character name(s), and description of usage.
- Justification for the category and name(s).
- 3. A representative glyph(s) image on paper:

choice of appropriate characters for encoding in ISO/IEC 10646.

If the proposed glyph image is similar to a glyph image of a previously encoded ISO/IEC 10646 character, then additional justification for encoding the new character shall be provided.

\*Note: Any proposal that suggests that one or more of such variant forms is actually a <a href="mailto:distinct">distinct</a> character requiring separate encoding should provide detailed, printed evidence that there is actual, contrastive use of the variant form(s). It is insufficient for a proposal to claim a requirement to encode <a href="mailto:as characters">as characters</a> in the Standard, glyphic forms which happen to occur in another character encoding that did not follow the Character-Glyph Model that guides the

**Note:** WG 2 has resolved in Resolution M38.12 not to add any more Arabic presentation forms to the standard and suggests users to employ appropriate input methods, rendering and font technologies to meet the user requirements.

- Mappings to accepted sources, for example, other standards, dictionaries, accessible published materials.
- Font resource:

A font must be provided to the Editor promptly after the characters have been approved by WG2 for use in printing the charts. If a font is not provided, the Editor cannot include the glyphs in the charts and, as a result, the repertoire of characters corresponding to these glyphs will not be included in draft amendments. Fonts must be in one of the following formats (in preferential order): OpenType, TrueType, Postscript Type 1.

Fonts submitted must have no license restrictions that prevent embedding into PDF documents. Because of synchronization between ISO/IEC 10646 and The Unicode Standard, any grant of license must cover use in publishing both standards and related documents (see resolution M45.30). For technical reasons, the editors must be able under that license to freely modify or replace glyph outlines in their copies of the fonts. The submitter should be prepared to provide fonts of suitable quality and license conditions, unless equivalent fonts are already available to the editors.

- 6. List of all the parties consulted:
  - Towards ensuring that all significant stakeholders have been consulted, WG 2 requests that submitters solicit feedback from other groups who use the proposed characters, and list these contacts. Submitters are encouraged to provide the email id-s of the submitters as well as other experts who have been consulted to facilitate any clarification queries.
- 7. Equivalent glyph images:

If the submission intends using composite sequences of proposed or existing combining and non-combining characters, a list consisting of each composite sequence and its corresponding glyph image shall be provided to better understand the intended use.

- 8. Compatibility equivalents:
  - If the submission includes compatibility ideographic characters, identify (per resolution M45.29):
  - the source, which contains two distinct code positions that correspond to a single unified CJK Ideograph character of ISO/IEC 10646
  - the ISO 10646 unified CJK Ideograph
  - the code position in the source for the unified CJK ideograph
  - the code position in the source for the proposed compatibility ideograph
- 9. Properties that may affect the BiDi processing

Any BiDirectional algorithm related properties associated with the characters should be spelled out (see UAX#9 - http://www.unicode.org/reports/tr9/).

- Any additional information that will assist in correct understanding of the different characteristics and linguistic processing of the proposed character(s) or script.
- 11. If any of the proposed characters are suitable as *syntax* characters please take note of guideline D.2.5 (on page 24 and of Unicode Standard Annex 31 at <a href="http://www.unicode.org/reports/tr31/">http://www.unicode.org/reports/tr31/</a>.
- 12. If the proposal is for a new script, identify the standardized characters that are commonly used directly in the script, or proposed to be unified with the characters of the script, in particular standardized characters allocated in different blocks. Examples include punctuation marks and combining marks. Such information will assist in assigning properties for characters shared across multiple scripts or in identifying character repertoires needed to support particular languages.
- 13. If you are aware of already standardized characters that are visually close to any of the proposed characters, you are invited to list them in the proposal. This will assist in the analysis of the script for 'visually confusables', towards providing additional guidance on use of the standard from a security perspective (see UTR#36 Unicode Security Considerations at http://www.unicode.org/reports/tr36/).



